

FALL BALL GAME RULES

6U Game Duration:

1 hour 10 minutes drop dead time limit or 5 complete innings

Pitching/Fielding:

- 3 coach pitches (One extra pitch on 3rd pitched foul ball only)
 2-3 swings off the tee (Up to 2 bases allowed for all on hits off tee)
- Coach must pitch from pitching rubber and pitches must be delivered underhand in a fast pitch motion.
- If coach is hit by batted ball and makes an attempt to move, ball is live. If coach catches ball or prevents fielders from making a play on the ball, the batter is out.
- Pitcher shall be even with pitching rubber to the left or right of coach or behind while coach is pitching.
- When hitting off the tee, the pitcher must be at the back of the pitching circle.
 (facemask required)
- All players shall play defensively on the field; outfield must play 15' behind the baseline.
- Fielded ball must be thrown and cross pitching circle in order for time to be called.
- No more than 3 coaches shall be allowed on the field to direct players defensively (not allowed to physically direct the players w/hands).

<u>Hitting/Offense:</u>

- · Round Robin batting in effect
- 2 bases allowed on hits off the tee
- 4 Run Rule (Team can only score 4 runs per inning)
- No leading off or stealing
- Runners must pass the halfway mark between bases before time has been called in order to advance to the next base. (judgment call)
- Home Plate Cold (have to be hit in)
- One base per overthrow (applies to balls thrown to any base) Players can not take an additional base on a subsequent overthrow. If they do, they can be put out.
- Coaches are not allowed to physically direct players (w/hands), verbal direction is allowed.
- All players are required to play 2 full innings offensively & defensively.



8U Game Duration:

• 1:15 Drop Dead

Hitting/Offense:

- Round Robin Batting/ Four (4) runs or 3 outs per inning
- Batter receives no more than **5** pitches from pitcher. If not put out, the batter will receive 2 more coach pitches. Fouled 2nd pitch from coach results in one last pitch. (Batter is out if unable to put the ball in play.)
- Bunting is allowed (only off ball pitched by pitcher)
- 2 bases allowed on hits off of coach pitch
- Runner can steal one base at a time (Leading off early is an out)
- 1 Base per overthrow (Players can not take an additional base on a subsequent overthrow. If they do, they can be put out.)
- Home Plate Cold
- <u>Circle Violation</u> is in effect and is an out (no taunting)

Pitching/Fielding:

- No more than 2 consecutive innings per pitcher (Must allow 1 practicing pitcher an inning or 3 walks per game/ Failure to follow rule: 1 game suspension)
- When the coach is pitching, the <u>pitcher must be at the back of the pitching circle</u>.
 (facemask required)
- Ten (10) players allowed on field. (10th player plays outfield)
- All players are required to play 2 full innings offensively & defensively.

10U Game Duration:

• 1:20 Drop Dead

Hitting/Offense:

- Round Robin Batting:
 - Late player(s) entered at the bottom of the line-up without penalty.
 - A player who will miss her turn at bat due to injury or illness will be recorded as an out on her next at bat, and only once.
 - May re-enter game after notifying the opposing manager & scorekeeper.
- Four (4) runs per inning
- Batter can work the count (take a free base on four balls)
- Home Plate is Hot (except on coach pitch, home plate is cold)
- <u>Drop third strike</u> rule in effect
- Infield Fly Rule in effect
- <u>Circle Violation</u> is in effect and is an out (no taunting)

Pitching/Fielding:

- No more than 2 consecutive innings per pitcher (Must allow 1 practicing pitcher an inning or 3 walks per game/ Failure to follow rule: 1 game suspension)
- All players are required to play 2 full innings offensively & defensively.



12U/14U/18UU Game Duration:

• 1:30 Drop Dead

Hitting/Offense:

- Round Robin Batting:
 - Late player(s) entered at the bottom of the line-up without penalty.
 - A player who will miss her turn at bat due to injury or illness will be recorded as an out on her next at bat, and only once.
 - May re-enter game after notifying the opposing manager & scorekeeper.
- Four (4) runs per inning
- Home Plate is Hot
- <u>Drop third strike</u> rule in effect
- <u>Infield Fly Rule</u> in effect
- <u>Circle Violation</u> is in effect and is an out (no taunting)

Pitching/Fielding:

- *No more than 2 consecutive innings per pitcher (Must allow 1 practicing pitcher an inning or 3 walks per game/ Failure to follow rule: 1 game suspension).
 *Applies only to 12u
- All players are required to play 2 full innings offensively & defensively.