

PLAYOFFS AND CHAMPIONSHIP GAME RULES



6U PLAYOFFS & CHAMPIONSHIP GAME RULES

(Will follow all USA Rule Book Rules w/ modifications)

6U Game Duration:

- Playoff games are 1 hour 15 min no new inning
- Home Team will be determined by Coin Flip (Team listed 1st sets up on 3rd base.)
- Championship Game 5 innings (Undefeated Team decides home)
- Double Elimination Tournament

Pitching/Fielding:

- 3 coach pitches (One extra pitch on 3rd pitched foul ball only)
 2 swings off the tee (batter is out after two missed swings/fouled balls off tee)
- Coach must pitch from pitching rubber and pitches must be delivered underhand in a fast pitch motion.
- Pitcher shall be even with pitching rubber to the left or right of coach or behind while coach is pitching.
- When hitting off the tee, pitcher must be at the back of the pitching circle and <u>have at least one foot in the circle</u>. (facemask required)
- All players shall play defensively on the field; outfield must play 15' behind the baseline.
- Fielded ball must be thrown & cross pitching circle in order for time to be called.
- Runners must pass halfway mark between bases before time has been called in order to advance to the next base.

Hitting/Offense:

- Round Robin batting still in effect
- Minimum 9 player roster
 (8 players can start & finish a game (missing 9th player is an out every time up.)
- 4 Up Run Rule (Team that is up can only score 4 runs in one inning. Team that is down can score as many runs as they need to tie, plus 4 more.)
- Home Plate Cold
- One base per overthrow (applies to balls thrown to any base)
- Coaches are not allowed to physically direct players (w/hands), verbal direction is allowed.



8U PLAYOFFS & CHAMPIONSHIP GAME RULES

(Will follow all USA Rule Book Rules w/ modifications)

8U Game Duration:

- Playoff games are 1:15 no new inning
- Home Team will be determined by Coin Flip. (Team listed 1st sets up on 3rd base.)
- Championship Game 5 innings (Undefeated Team decides home)
- Double Elimination Tournament

Pitching/Fielding:

- Unlimited pitching
- When coach is pitching, pitcher must be at the back of the pitching circle. and <u>have at least one foot in the circle</u>. (facemask required)
- Ten (10) players allowed on field. 10th player plays outfield (on grass)
- One base per overthrow (runner can be put out)

Hitting/Offense:

- Round Robin Batting
- Minimum 9 player roster
 (8 players can start & finish a game (missing 9th player is an out every time up.)
- 4 Up Run Rule (Team that is up can only score 4 runs in one inning. Team that is down can score as many runs as they need to tie, plus 4 more.)
- Bunting is allowed (only off ball pitched by pitcher)
- Runner can steal one base at a time (Leading off early is an out)
- One base per overthrow (applies to balls thrown to any base, including mound)
- Home Plate Cold
- <u>Circle Violation</u> is in effect and is an out (no taunting)
- If batter gets 4 balls or is hit by a ball, she is awarded 1st base.
- After 3rd batter is walked, coach will pitch the remaining count to the batter and every batter that is walked after that for the remainder of the game or until the pitcher is removed. If pitcher is removed prior to her 3rd walk and returns to pitch she will still keep her number of walks.



10U PLAYOFFS/ CHAMPIONSHIP GAME RULES

(Will follow all USA Rule Book Rules w/ modifications)

10U Game Duration: (Playoff games are 1:20 no new inning)

- Double Elimination Tournament
- Home Team will be determined by Coin Flip. (Team listed 1st sets up on 3rd base.)
- Championship Game 6 innings
- 8 Players needed to Start & Finish a Game (missing 9th player is an out every time due up.)

Pitching/Fielding:

- Unlimited pitching
- All players are required to <u>play</u> 2 defensive innings and get one at bat during Pool Play. Penalty for noncompliance is one (1) game suspension for the Manager. (Suspension will be excused by a parental waiver which must be presented prior to the start of the game).

Hitting/Offense:

• All line ups must be turned in 15 min prior to game time & will become official.

(Play 9 with subs, 9 plus DP/Flex, 9 plus EP, 9 Plus DP/Flex & EP, Round Robin)

- Play 9 with subs (9 DP/Flex) (9 EP) (9 DP/Flex/EP)
 - During Pool Play, Injured batter-runner can be replaced on base by (any player). If a player is unable to continue, she must be subbed out.
 - During Championship Play, injured players must be subbed out. (No courtesy Runners)
- Round Robin Batting:
 - If a regular roster player shows up to the game late, she may enter the game without penalty. Late player(s) are entered at the bottom of the line-up.
 - A player who will miss her turn at bat due to injury or illness will NOT be recorded as an out on her next at bat, assuming 9 players still remain in the lineup. She may re-enter the game into her batting position after notifying the opposing manager and score keeper.
- 4 Up Run Rule (Team that is up can only score 4 runs in one inning. Team that is down can score as many runs as they need to tie, plus 4 more.)
- Home Plate is Hot
- Drop 3rd strike & Infield Fly Rule in effect
- Circle Violation is in effect and is an out (no taunting)



12U/14U PLAYOFFS/ CHAMPIONSHIP GAME RULES

(Will follow all USA Rule Book Rules w/ modifications)

12U/14U Game Duration: (Playoff games are 1:20 no new inning)

- Double Elimination Tournament
- Home Team determined by Coin Flip. (Team listed 1st sets up on 3rd base.)
- Championship Game 6 innings (No playing time restrictions)
- 8 Players needed to Start and Finish a Game (missing 9th player is an out every time due up.)

Pitching/Fielding:

- Unlimited pitching
- All players are required to play 2 defensive innings and get one at bat during **Pool Play.** Penalty for noncompliance is one (1) game suspension for the Manager. (Suspension will be excused by a parental waiver which must be presented prior to the start of the game).

Hitting/Offense:

• All line ups must be turned in 15 min prior to game time & will become official. (Play 9 with subs, 9 plus DP/Flex, 9 plus EP, 9 Plus DP/Flex & EP, Round Robin)

- Play 9 with subs (9 <u>DP/Flex</u>) (9 EP) (9 <u>DP/Flex</u>/EP)
 - During Pool Play Injured batter-runner can be replaced on base by (any player). If a player is unable to continue, she must be subbed out.
 - During Championship Play, injured players must be subbed out. (No courtesy Runners)
- Round Robin Batting (9 or more Players):
 - If a regular roster player shows up to the game late, she may enter the game without penalty. Late player(s) are entered at the bottom of the line-up.
 - A player who will miss her turn at bat due to injury or illness will NOT be recorded as an out when she is due up to bat (considering 9 players still remain in the lineup).
 - She may re-enter the game into her batting position after notifying the opposing manager and score keeper.
- 4 Up Run Rule (Team that is up can only score 4 runs in one inning. Team that is down can score as many runs as they need to tie, plus 4 more.)
- Home Plate is Hot
- <u>Drop third strike</u> and <u>Infield Fly Rule</u> in effect
- <u>Circle Violation</u> is in effect and is an out (no taunting)